

Interactive Investigator

From: gavirtualschool.org

<http://cms.gavirtualschool.org/Shared/Science/ForensicScience/02%20Introduction%20to%20Forensic%20Science/index.html>

Please answer all questions in a different color.

Go to: <http://www.virtualmuseum.ca/Exhibitions/Myst/en/game/index.phtml>

1. Read the information on the “Arriving at the Scene” page and answer the following questions:

- a. What happened?
- b. Is foul play suspected? Explain.
- c. Do police have any possible motives?

2. Read the information on the “Places of Interest” page and answer the following questions:

- a. Do you have any suspects?
- b. Describe each one.

3. Investigate the three “Places of Interest” using the links at the bottom of the page. Complete each data table by finding the four clues and describe how each can be used to solve the crime. As you find each clue, make sure to send all evidence to the lab or visit the police station and answer any questions that are asked.

Point of Entry

Evidence (clue)	How can it be used to solve the crime?

Place of Struggle

Evidence (clue)	How can it be used to solve the crime?

Place of Murder

Evidence (clue)	How can it be used to solve the crime?

4. After you have answered all 12 questions, you should see a link for “Conclusions. Click the link to continue on this case.

Record the score you earned during your investigation: _____

5. Read the information presented on the “Discussing the Case” page.

6. Review each detective’s interpretation of events BEFORE CLICKING A LINK TO SHOW YOUR DECISION.

- a. Summarize Marlow’s interpretation of events:
- b. Summarize Wilson’s interpretation of events:
- c. Which detective do you agree with?
- d. Why?

7. Click on the correct link depending on the detective you think is right.

- a. How did you do?